



# Mountain House Little League House Rules

## Minors B

### Game Play:

#### 1. COACH PITCH: First 3 weeks of the season

- A. Each batter will get 5 coach pitches.
- B. If the ball is not put into play, the batter is out.
  - b. An at bat cannot end on a foul tip. If a batter fouls a pitch on the 5th pitch, they will get a 6th pitch and beyond as long as they are still making contact with the ball. This would be the only exception to a batter receiving more than 5 coach pitches.
- C. A complete inning consists of 3 outs or 5 runs scored.
- D. Games are limited to a maximum of 5 innings, and no new innings can start after 90 minutes from first pitch.
- E. Pitchers (including coaches) must pitch within 12 feet from the pitcher's mound rubber.
- F. Batter and baserunners may advance two bases on a batted ball that reaches the outfield off of contact, but it is a live play and the additional base is not guaranteed.
- G. Advancing on overthrows is not permitted.
- H. The coach pitching to his players will serve as the umpire to make calls on safe/out and fair/foul rulings for batters, batted balls, and runners.
- I. Obstruction and Interference can be called if a child interferes with another child's ability to make a play on the baseball.
- J. Players should play at least half of the game in the field and receive at least 1 at-bat per game.
- K. Players will bat in a continuous batting order.

#### 2. KID/COACH-PITCH: Remainder of the season

- A. Each at bat will be kid pitch until the batter has a 3 ball count, or out with 3 strike count, or the ball is put in play or the batter is hit by a pitch.

- B. Once there is a 3-ball count, depending on how many strikes the batter has, it will turn to coach pitch. (For example: 3-1 count = 2 coach pitches. 3-2 count = 1 coach pitch).
- C. Once the batter is hit by a pitch on a kid pitch, it will turn to coach pitch and the strike count will reset to allow the Coach 3 pitches.
- D. If the ball is still not put into play, the batter will then be deemed out. The previously mentioned rule of an at-bat not ending on a foul tip still applies.
- E. Walks of any kind are not permitted.
- F. A complete inning consists of 3 outs or 5 runs scored.
- G. Batters and baserunners may advance up to two bases on a batted ball that reaches the outfield off of contact, but it is a live play and the additional base is not guaranteed.
- H. Advancing on overthrows is not permitted.
- I. Balls and strikes will be called by the coach of the offensive team who is backing up the catcher for kid pitch. The same coach is responsible for safe/out and fair/foul calls.
- J. No more than 50 pitches per pitcher per game.
- K. Games are limited to 6 innings, and no new innings can start after 90 minutes from first pitch.
- L. The coach pitching to his players will serve as the umpire to make calls on safe/out and fair/foul rulings for batters, batted balls, and runners.
- M. Strikes and Outs on Kid Pitch:
- i. The First 4 weeks of Kid Pitch, Strikes will be called on batter swings that don't result in putting the ball in play.
  - ii. The Last 2 weeks of the regular season and the following in-house tournament weeks, Balls and Strikes will be called based on an official Strike zone enforced during the Kid Pitch. Balls and strikes will be called by the coach of the offensive team who is backing up the catcher for the kid pitches. The same coach is responsible for safe/out and fair/foul calls.
- N. Pitch limits are strictly enforced and are the responsibility of the Head Coach. Head Coaches are expected to be proactive in knowing a player's pitch count to ensure the pitcher does not exceed their pitch limit. Pitch limits can be found in the Little League International rulebook under Regulation VI, section C. If this occurs, the following actions will be taken:
- i. The first occurrence will result in a formal warning to the Head Coach. Repeated violations of exceeding pitch limits will result in further disciplinary action.
  - ii. Should a player exceed his or her pitch limit during a game, they will be required to refrain from pitching for a minimum of ten days. This rule is in place for the safety of the player.

### **3. All Season Rules**

- A. No official scorekeeping. Runs will be tracked solely for the purpose of turning the innings over.
- B. The batter and baserunners must be always wearing helmets. If a player voluntarily removes their helmet, the player will be called out.
- C. Catchers must always wear a facemask, cup (males) and throat protector at all times.

D. Batter will get 1 warning for throwing a bat. Batter will be called out for throwing a bat a second time. A Coach shall declare the ball dead and any potential runners would remain at the base they were previously occupying.

E. Defense consists of 9 players (pitcher, catcher, 4 infielders and 3 outfielders)

F. Managers will be required to rotate players between Infield and Outfield. Every player who plays in the outfield must be rotated to play infield during the game.

G. Stealing bases is not permitted. Players cannot leave the base until the ball has reached the batter. If a runner leaves early, they will be sent back to their previous base.

H. Bunting is not permitted. Check swings are permissible, but no bunts should be attempted.

I. Sliding is permitted feet first into any base other than 1st base. Intentionally sliding headfirst will result in an out unless returning to a bag.

#### **Coaches:**

A. Two adult base coaches are allowed on offense. No coaches are allowed on the field on defense. One bench coach is required. There must always be at least one certified adult in the dugout.

B. Swearing, foul language, derogatory or inflammatory statements by Managers, Coaches, players, or parents is grounds for immediate ejection and suspension. If you observe any of these occurring, please notify a manager/coach or contact a member of the Mountain House Little League at [board@mountainhouselittleleague.com](mailto:board@mountainhouselittleleague.com) and we will deal with these issues.

C. Coaches/Manager/Parent Volunteers will umpire their own games with the coach of the team on offense making the on-field calls.

#### **Field Setup/Cleanup:**

1. The home team will be required to prep the field for the game (drag the field, do batter's boxes, foul lines, etc.)

2. The visiting team will put away the bases after the game. Not putting the equipment away results in major losses of our equipment yearly. It is everyone's responsibility to maintain the league's property. If you notice that equipment is not properly put away, put it away or contact someone on the Board to secure the equipment.